

CogLab: going online!

going back to our experiment

- open Visual Studio Xcode and open the jsPsych experiment you created last week
- also open the index.html file in your browser to remind yourself of what we did!

recap: Oct 3, 2023

- what we covered:
 - recording data
- your to-dos were:
 - *troubleshoot*: attention check accuracy

evaluating attention responses

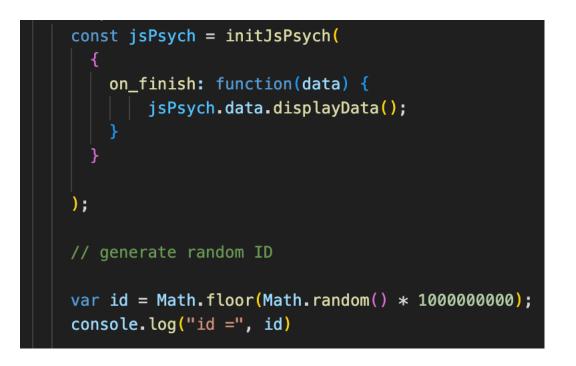
- running training_procedure
- pressing return/enter is being coded as a correct response as novel2/novel3 contain ""
- go to sentences.js and Command + F for "" and replace with "NOT_FOUND"
- save and re-run





other data?

- adding a subject ID to the data
- each time the code is run, generate a random number and store it as the ID
- print this id using console.log
- save and reload, open your inspector



adding subject ID to trials

- we also want to attach this ID to all our trials
- two options:
 - manually by using the data parameter for all plugins
 - jsPsych also has a shortcut for this using addProperties



checking ID is being recorded

- look at the data being generated by the experiment
- ALL trials should have an ID associated with them

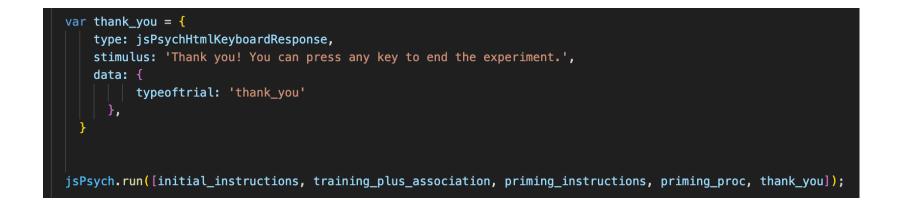
```
"rt": null,
        "stimulus": "Sometimes I wish it were easier to get a foobly mipp.",
        "response": null,
        "typeoftrial": "sentence",
        "sentence": "Sometimes I wish it were easier to get a foobly mipp.",
        "novel1": "foobly",
        "novel2": "mipp",
        "novel3": "",
        "trial_type": "html-keyboard-response",
        "trial index": 0,
        "time elapsed": 107,
        "internal node id": "0.0-0.0-0.0",
        "ID": 88255443
},
{
        "rt": null,
        "stimulus": "I would love to see a dodish horse.",
        "response": null,
        "typeoftrial": "sentence",
        "sentence": "I would love to see a dodish horse.",
        "novel1": "dodish",
        "novel2": "",
        "novel3": "",
        "trial type": "html-keyboard-response",
        "trial index": 1,
        "time elapsed": 209,
        "internal node id": "0.0-0.0-0.1",
        "ID": 88255443
```

other nuts and bolts? / today's agenda

- adding a thank you screen
- adding a practice session
- preloading images
- going online!
- class survey + logistics

adding a thank you screen

- define & run a thank_you screen at the end
- save and reload



practice session for priming

};

- what is the stimuli that we are using to run the priming_proc?
- so far, we've been using the practice_stimuli!
- where did we define practice_stimuli?

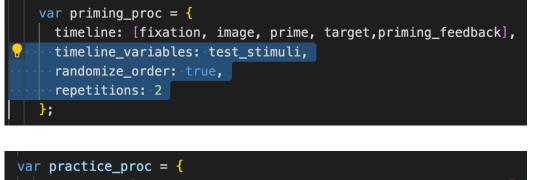
var priming_proc = { timeline: [fixation, image, prime, target, priming_feedback], timeline variables: practice stimuli, randomize_order: true

practice_stimuli = [

```
{
    "block_number": "practice",
    "triad": 1,
    "target_image_pair": "apple-horse",
    "part": "priming",
    "prime_word": "boff",
    "target_word": "apple",
    "type": "novel",
    "relatedness": "novel",
    "correct_response": 1,
    "image_path": "applehorse.png",
    "correct_key": "A"
},
```

separating practice from test session

- locate test_stimuli
- replace timeline_variables inside priming_proc to test_stimuli
- create a copy of the priming_proc (call it practice_procedure) and replace the timeline_variables to practice_stimuli
- how do we make sure both practice and actual procedures are run??



ar practice_proc = {
 timeline: [fixation, image, prime, target,priming_feedback],
 timeline_variables: practice_stimuli,
 randomize_order: true

testing hack

- reduce all trial durations for priming to speed through
- problem: how can we make sure that we are able to separate practice trials from test trials?

```
"rt": null,
"stimulus": "applehorse.png",
"response": null,
"typeoftrial": "target",
"target": "horse",
"prime": "boff",
"type": "novel",
"relatedness": "novel",
"correct key": "L",
"trial type": "image-keyboard-response",
"trial index": 62,
"time elapsed": 15585,
"internal node id": "0.0-3.0-3.0",
"ID": 591591074,
"correct": false
```

{

},

practice vs. test trials

 can we use the information inside priming.js to help us out? "block_number": "practice", "triad": 1, "target_image_pair": "horse-apple", "part": "priming", "prime_word": "nuppical", "target_word": "apple", "type": "novel", "type": "novel", "relatedness": "novel", "correct_response": 3, "image_path": "horseapple.png", "correct_key": "L"

var test_stimuli = [

"block_number": 1,
"triad": 1,
"target_image_pair": "apple-horse",
"part": "priming",
"prime_word": "foobly",
"target_word": "apple",
"type": "direct",
"relatedness": "related",
"correct_response": 1,
"image_path": "applehorse.png",
"correct_key": "A"

tagging practice vs. test trials

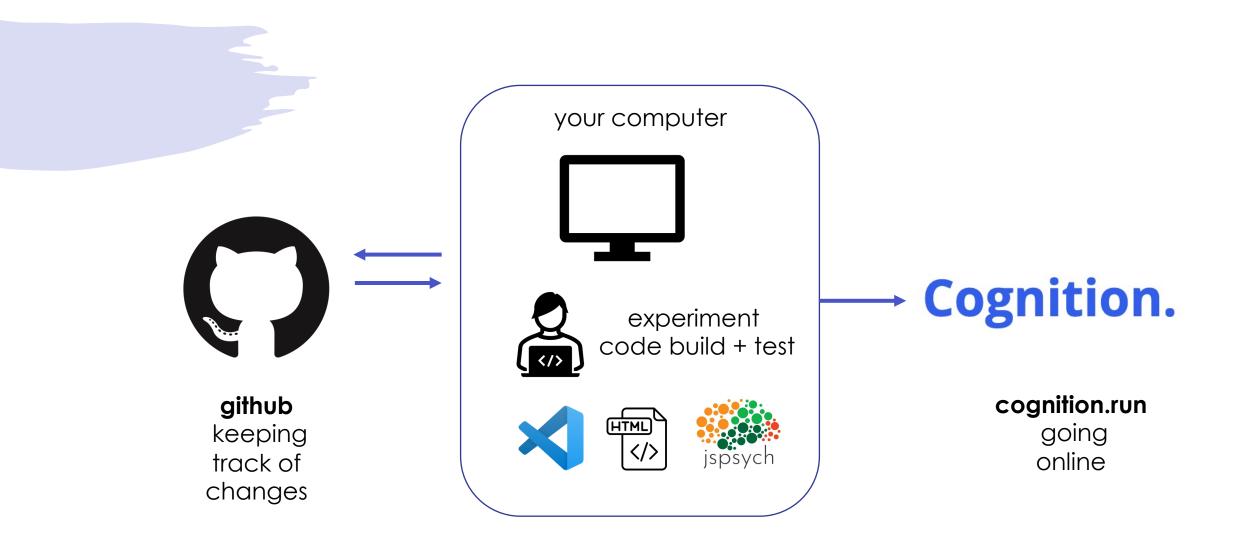
 add block_number to the data parameter of the target trial

var target = {
type: jsPsychImageKeyboardResponse,
<pre>stimulus: jsPsych.timelineVariable('image_path'),</pre>
choices:['A', 'L'],
stimulus_width: 500,
maintain_aspect_ratio: true,
trial_duration: 10,
<pre>prompt: function(){</pre>
return " " + String(jsPsych.timelineVariable('target_word')) + " ";
data: {
typeoftrial: 'target',
target: jsPsych.timelineVariable('target_word'),
<pre>prime: jsPsych.timelineVariable('prime_word'),</pre>
type: jsPsych.timelineVariable('type'),
relatedness: jsPsych.timelineVariable('relatedness'),
correct_key: jsPsych.timelineVariable('correct_key'),
<pre>block_number: jsPsych.timelineVariable('block_number')</pre>
<pre>on_finish: function(data){</pre>
<pre>data.correct = jsPsych.pluginAPI.compareKeys(data.response, data.correct_key);</pre>

preloading images

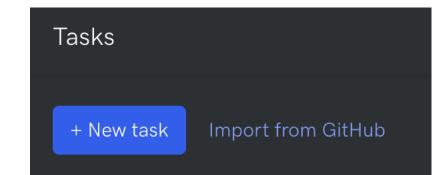
- reaction time tasks are sensitive to small fluctuations or delays
- to prevent delays in loading images, we can preload any images we will use in the experiment before the experiment starts
- which plugin?
- load inside <head> and define the preload trial
- add at the beginning of the run sequence

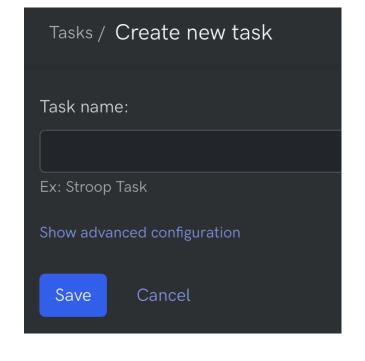
1	preload = {
	type: jsPsychPreload,
	auto_preload: true,
	<pre>images: ['horseapple.png', 'applehorse.png']</pre>
}	



offline to online

- once we have tested our experiment locally, we can upload it to a site that can host our experiment on their servers
- go <u>cognition.run</u>, create an account and a new task
- give your experiment a name
- click on advanced configuration





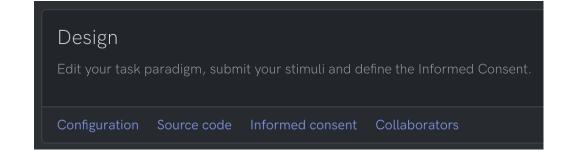
advanced configuration

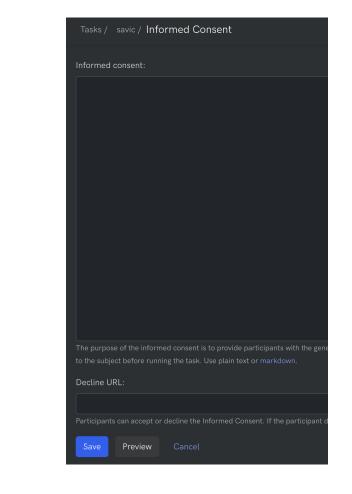
- if our design was using multiple lists/conditions, we could change that to our number of conditions
- disable/uncheck IP address tracking

Inter experiment conditions: Used in between-group (or between-groups) study design. Auto participants to conditions to keep them all with equal N. The as Task language: English Select the language of the task. This is meant to assist browsers Email notifications: Get email notifications for new responses. Store participants IP Address: Save or not save the IP Address of the participant. Cancel Save

informed consent

- we can add a consent form to our task using the Informed consent option
- copy the text <u>here</u> and paste it inside the text box
- you could also style/format the text using Markdown
- preview & save





source code

Tasks / demo / E	dit	Account
jsPsych version ⑦	Task Code	Task Preview (?)
jsPsych library version: 7.3.1 External JS/CSS ⑦ Choose Files No file chosen Upload files Stimuli Choose Files No file chosen Upload files		
		The task is not ready yet. Come back later. Disable preview Refresh Add url params Set condition Recorded data ⑦

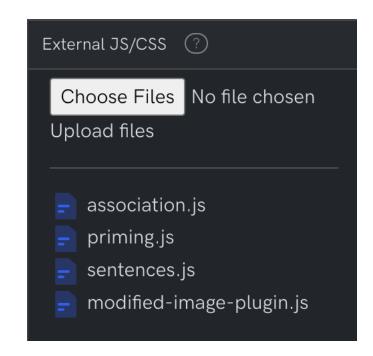
editing source code

- disable preview for now
- copy all the code inside the <script> tags after <body> from your index.html file into the "task code" pane
- (from const jsPsych to jsPsych.run)



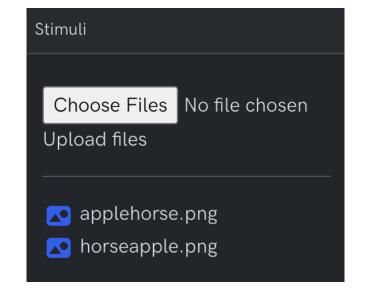
adding external JS/CSS

- upload all the .js. files we have used/created:
 - modified_image_plugin.js
 - sentences.js
 - association.js
 - priming.js



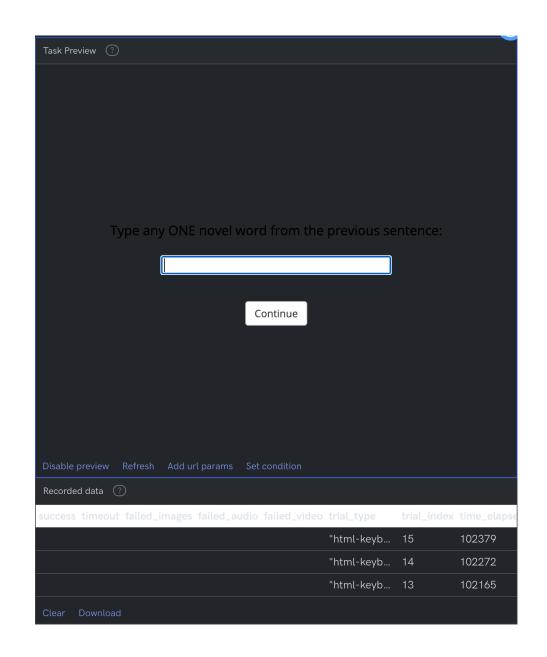
adding stimuli

• upload all images



enable preview

- your preview pane should be running the experiment
- you should also be able to view the data being generated from each trial



download the data

- run through some trials from the experiment
- use the download button to download and inspect the data from the task

Recorded data			
success timeout failed_images failed_audio failed_video	trial_type	trial_index	time_elapse
	"html-keyb	15	102379
	"html-keyb	14	102272
	"html-keyb	13	102165
Clear Download			

success	timeout	failed_image	failed_audio	failed_video	trial_type	trial_index	time_elapse	internal_nod	run_id	condition
TRUE	FALSE	0	[]	[]	preload	0	1074	0.0-0.0	1	
					instructions	1	2642	0.0-1.0	1	
					html-keyboa	2	2746	0.0-2.0-0.0-0	1	
					html-keyboa	3	2850	0.0-2.0-0.0-0	1	
					html-keyboa	4	2953	0.0-2.0-0.0-0	1	
					html-keyboa	5	3060	0.0-2.0-0.0-0	1	
					html-keyboa	6	3162	0.0-2.0-0.0-0	1	
					html-keyboa	7	3265	0.0-2.0-0.0-0	1	
					html-keyboa	8	3373	0.0-2.0-0.0-0	1	
					html-keyboa	9	3476	0.0-2.0-0.0-0	1	
					html-keyboa	10	3581	0.0-2.0-0.0-0	1	
					html-keyboa	11	3684	0.0-2.0-0.0-0	1	
					html-keyboa	12	3791	0.0-2.0-0.0-0	1	
					html-keyboa	13	3898	0.0-2.0-0.0-0	1	

homework 1: pilot

- make the experiment "participant ready"
- comment the displayData line from initJsPsych() using //
- fix all the trial durations
- provide real instructions (Savic et al. instructions <u>here</u>)
- pilot the whole task yourself

homework 1: piloting sanity checks

- is the attention check response being recorded?
- is the free association response being recorded?
- can you differentiate between training / attention / association / prime / target?
- can you differentiate between prime and target trials?
- can you differentiate practice and test trials?
- is subject ID being recorded?
- is RT being recorded?

homework 2: collect + upload data

- go back to the task home page on cognition.run
- ask 5 friends/family to take part in your experiment via the link
- you will be able to see their data appear
- download and inspect their data after they complete the task: download a single CSV file
- perform all sanity checks!
- <u>upload the data</u>....plz (due Oct 12, see Canvas)

Tasks / demo / Edit Link Share this link with your participants. https://sw8vvsfswa.cognition.run

There are no records to display. Once a participant visits the task's link, this is where you'll be able to see and download the dat

other nuts and bolts? / today's agenda

- adding a thank you screen
- adding a practice session
- preloading images
- going online!
- class survey + logistics

logistics: project

- your next milestone is the full experiment code (Oct 22)
- feedback provided on design draft
- stop by office hours for more input / help
- class after fall break (Oct 12) is devoted to project work + jsPsych questions

logistics: formative assignment #1

- coding a new experiment from start to finish
- due October 15, but start early
- open-resource, but no collaboration
- goal is to push you to code independently
 - full credit for a reasonable first attempt on all questions (2%)
 - second attempt (after feedback) will be worth 8%
- learning to debug: use the jsPsych debugging checklist
 - link also on Canvas!

debugging checklist

- Course Information and Course Resources
- 🖓 Course Q&A
- \mathcal{O} CITI Training Instructions \Box
- Meme Guide by Matt Perez
- Padlet Link
- **Jon's contact information**
- 🔗 🛛 jsPsych Debugging Checklist 🖽

jsPsych debugging checklist

Sometimes (more realistically, *many* times), your code will not work. There are several ways to identify **why** it might not be working as expected. The checklist below is intended to help you diagnose the error(s) in your code. Happy coding!

1. Did you save your file(s)?

- Check that your file(s) are saved. Commonly changed/edited file types include:
 - index.html
 - any .js files

2. Open the inspector

- Open the browser's inspector (on Mac, use Command + Option + I or right-clicking and selecting "Inspect" / View Page Source) to check for error messages in the Console.
 Error messages are displayed in red. Warning messages are displayed in yellow and can be ignored. Below is a list of commonly encountered error messages and what they might mean:
- SyntaxError : "SyntaxError: Unexpected token..."
 - This error occurs when there's a mistake in the syntax of your JavaScript code. It might indicate a missing or misplaced character, like a missing semicolon or a typo in a variable or function name.
 - Review the <u>syntax check</u> section for pointers on correct syntax
- ReferenceError: "ReferenceError: [variable/function] is not defined"